

FQHR Ranch Riding Scoresheet

Class _____

1 point penalties

- too slow per maneuver
- head too low per maneuver (DQ after 4th penalty)
- break of gait walk or trot less than 2 strides
- hit of log or obstacle
- missing/skipping space in walk-trot over multiple logs

3 point penalties

- wrong lead
- break of gait at lope except to correct wrong lead
- break of gait walk or trot more than 2 strides
- excessive disturbance of obstacle
- excessive draped reins (per maneuver)
- counter Canter two strides + when changing leads
- trotting more than three strides when making a simple lead change

5 point penalties

- blatant disobedience
- spur in front of cinch
- use of free hand to install fear or praise
- per refusal of a maneuver

DQ

- head carried too low for 4 or more maneuvers
- illegal equipment
- abuse of horse
- fall to ground of horse or rider
- use of two hands on a curb bit, illegal use of reins or romal
- off pattern
- willful abuse or schooling

#	Maneuvers: Score from +1 ½ to -1 ½ each start at 70											Penalty	Score	Placing
Tie Breaker														
Description														
Penalty														
Content														
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